

Valley Municipal Utility District #2

P. O. Box 939

Olmito, Texas 78575

Phone (956) 350-4136 Fax (956) 350-4575

NEW HOME/ADDITION PERMIT

Date of Application _____

Contractor _____

Owner _____

Business Address _____

Address _____

City, State, Zip: _____

City, State, Zip _____

Phone# _____

Phone# _____

Location of work _____

Lot _____ Section _____ Subdivision _____

The plans and specifications for the above building have been reviewed by Valley Municipal Utility District No. 2 and do not appear to be in conflict with any facilities or operations of the District. The District reserves the right to inspect and require modifications to the design or construction to accommodate unforeseen obstacles or operations requirements.

Drainage reports and construction plans for development and/or improvement of properties within the District are reviewed and approved by the District for general conformance with the Districts policies and standards. The District does not, however, assume responsibility or liability for insufficient design and/or improper construction. Review and approval by the District does not absolve the owner, developer, design engineer, or contractor of liability for inadequate design or poor construction. The design engineer has the responsibility to design graded improvements and drainage facilities that meet the standards of practice for the industry and promote public safety. Compliance with the regulatory elements, policies, and design standards documented herein, does not imply a guarantee that properties will be free from flood, geologic, and geotechnical related damage and failures. The District and its officials, employees, and contract reviewers, assume no liability for information, data, or conclusions prepared by private engineers and makes no warranty expressed or implied in its review/approval of grading and drainage projects.

Permit must also be applied for with the Town of Rancho Viejo.

Valley Municipal Utility District No. 2

Acknowledged (Owner or Contractor)

(03/19/13)